

TYRANIDS

HIVE CRONE

Deadly Demise D3

Synapse

M

T

SV

W

LD

OC

-

9

3+

12

8+

-

170 PTS

Base 120x92mm Oval

Base



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Drool cannon

TORRENT

R

A

BS

S

AP

D

12"

2D6

N/A

6

-1

1

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-5

T6

T7-11

T12+

Stinger salvoes

R

A

BS

S

AP

D

24"

8

3+

5

0

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Tentaclids

ANTI-VEHICLE 4+

DEVASTATING WOUNDS

R

A

BS

S

AP

D

36"

4

3+

7

0

2

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-6

T7

T8-13

T14+

Airborne Predator

Each time this model makes a ranged attack that targets a unit that can FLY, add 1 to the Hit roll.

4

ANGRIFF

5

NAHKAMPF

Scything wings

R

A

WS

S

AP

D

Melee

4

4+

7

-1

2

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-6

T7

T8-13

T14+

Thorax spur

ANTI-FLY 2+

EXTRA ATTACKS

R

A

WS

S

AP

D

Melee

1

3+

10

-3

D6

VERWUNDET

2+

3+

4+

5+

6+

T1-5

T6-9

T10

T11-19

T20+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W9 · RW 3+ · 12 LP je Modell

WIRD VERWUNDET MIT

2+

3+

4+

5+

6+

S18+

S10-17

S9

S5-8

S1-4

RETTUNGSWURF JE DS

DS 0

DS -1

DS -2

DS -3

DS -4

3+

4+

5+

6+

-

Damaged: 1-4 Wounds Remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3

This ability always takes the form Deadly Demise X.

Synapse

If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap...

ANTI

This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS

Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

EXTRA ATTACKS

Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

TORRENT

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Hive Crone

Ausrüstung:

Drool cannon, Stinger salvoes, Tentaclids, Scything wings, Thorax spur